

Secure64

Use cases for DNS64/NAT64



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Agenda / About Me



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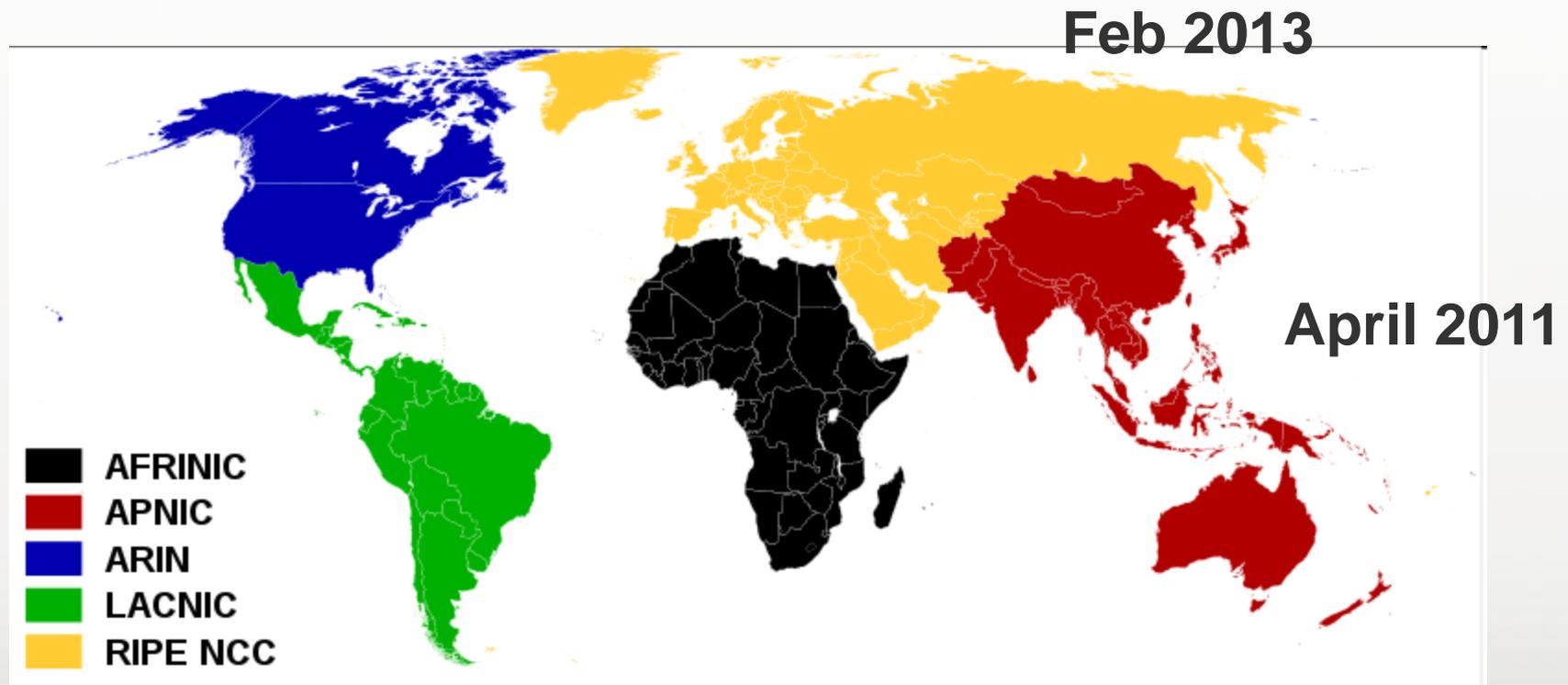
- VP of Sales and Customer Solutions at Secure64 Software Corp.
- Director and founder of the TXv6TF
- Personal blog at IPv4depletion.com

IPv4 Depletion



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- Global IANA pool depleted in Feb-2011



- Deployment is minimal,
 - Texas Universities: 1/107
 - ▶ www.tamu.edu 2606:aa00:3:202::6
 - Texas Corporations: 0/30
 - ▶ softlayer.com 2607:f0d0:1000:11:1::4
 - Texas Counties: 2/233
 - ▶ www.angelinacounty.net. 2620:0:50e0:3::31
 - ▶ www.co.kerr.tx.us 2001:470:1f11:bcd:21e:c9ff:feaf:68c8

- But on the other hand,
 - Large content providers (Google, Yahoo!, etc) are committed to the world IPv6 launch day.
 - 25% of all DNS lookups have the potential to go over IPv6, mainly because of Godaddy
 - IPv6 compliant organizations reported peaks of 68% IPv6 traffic during the world IPv6 day in 2011.

About Secure64



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DNS Manager



DNS
Authority



DNS
Signer



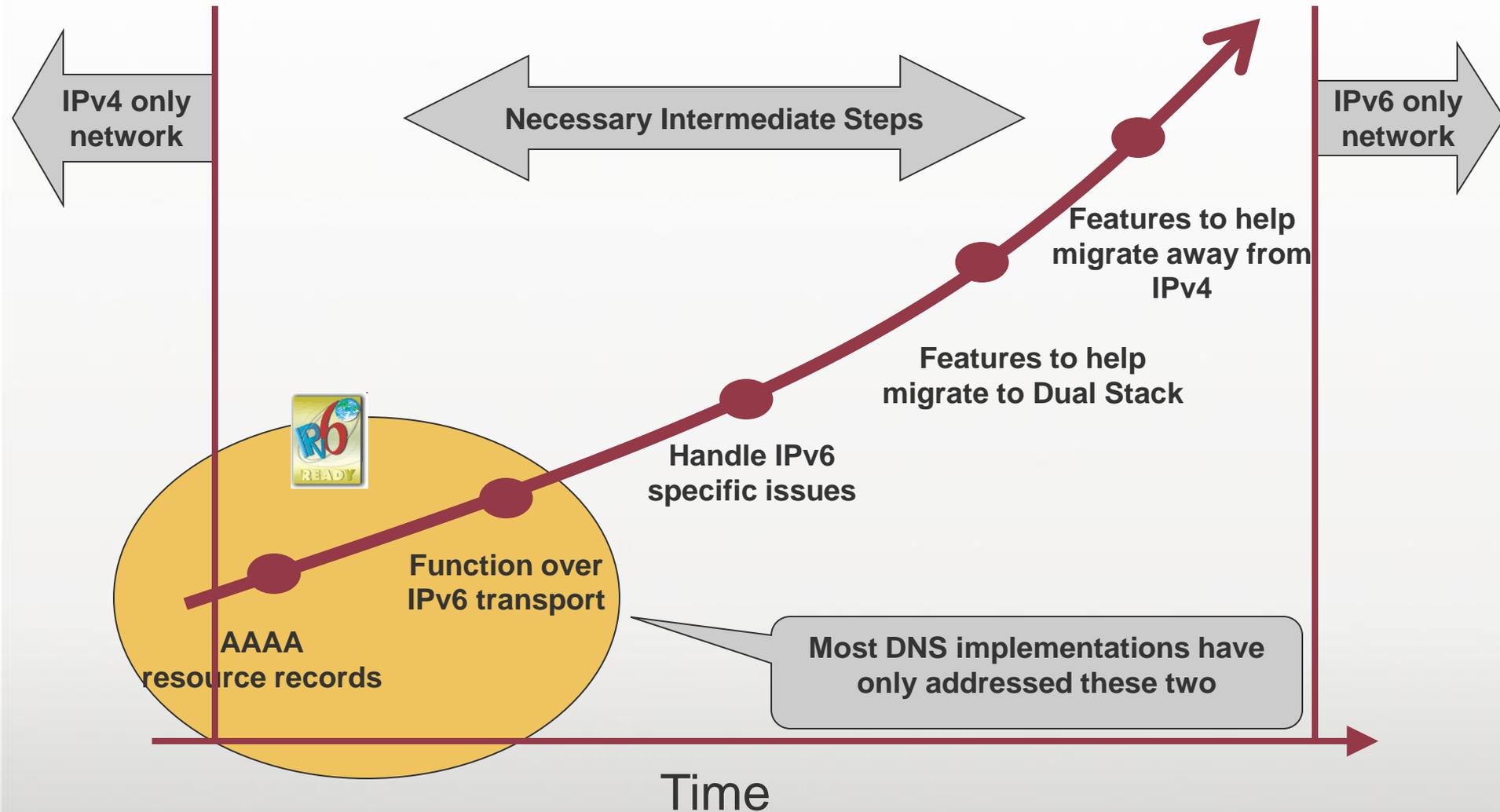
DNS
Cache

SourceT Micro OS

Supporting IPv6 in DNS



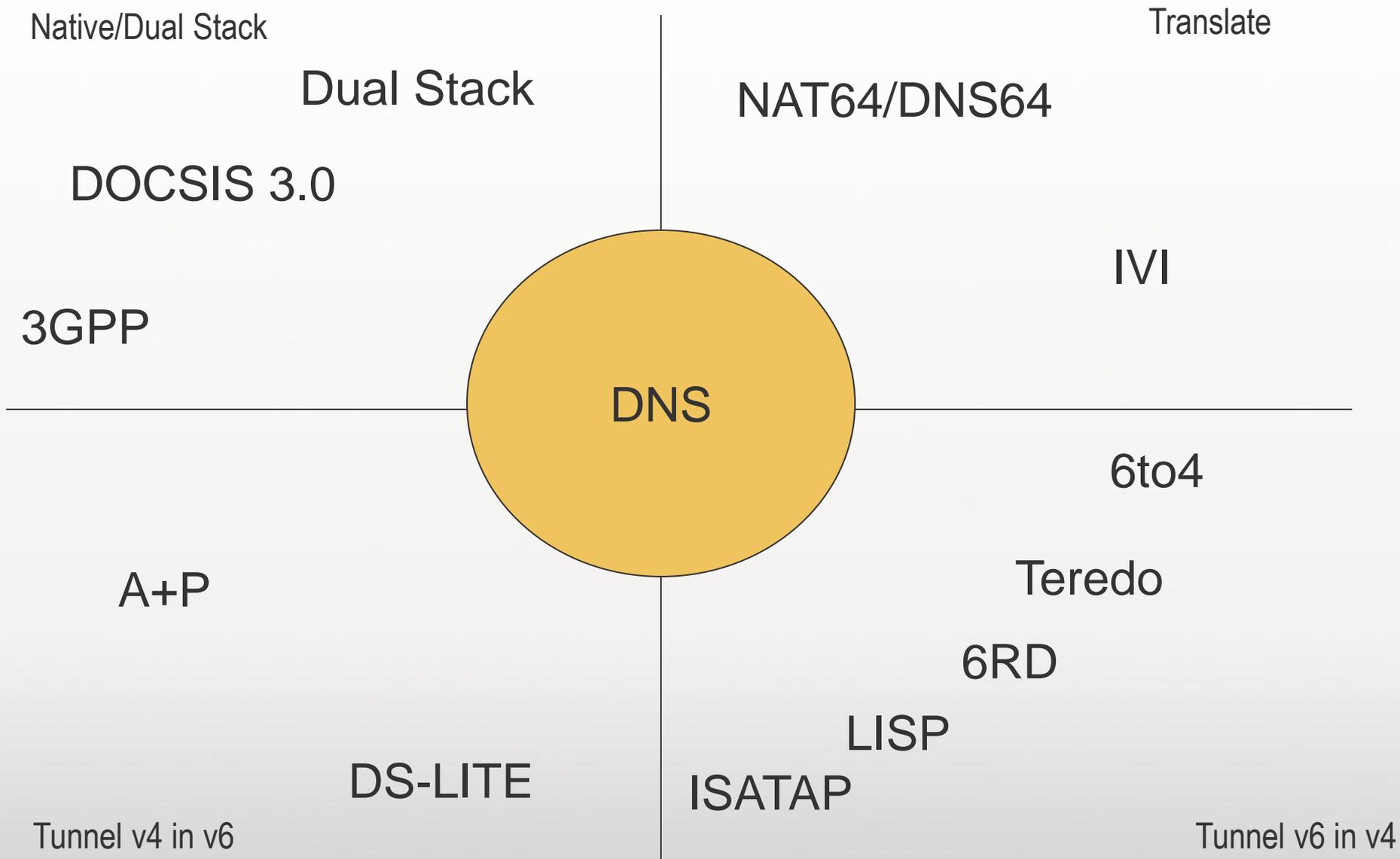
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Transition Mechanisms



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What is NAT64/DNS64



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- Transition mechanism to IPv6
- Defined in RFC 6146 and RFC 6147

- Two components, DNS server and NAT gateway.
- Utilizes DNS to “lie” to the client, saying that everything has an AAAA record.
- Multiple use cases.

- Use Case I (Service Providers)
 - Allow IPv6 only clients to communicate with IPv4 only servers

- Use Case II (Content providers)
 - Enable IPv6 for IPv4 only servers without dual stacking each server.

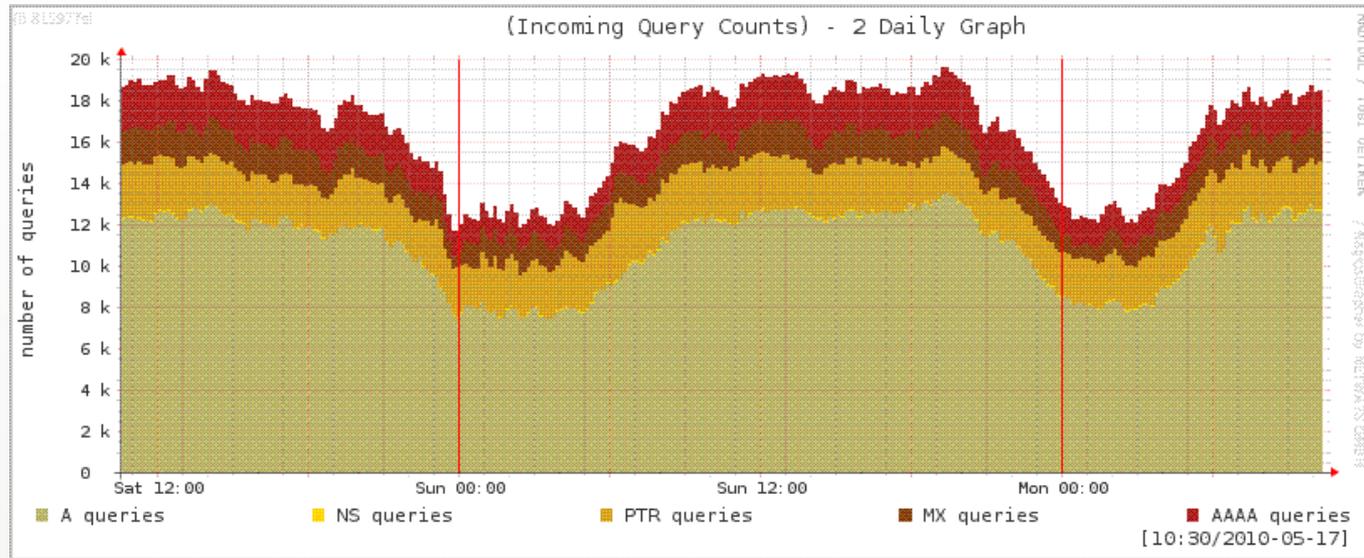
- The reason we can do NAT64 is that the IPv6 address space is larger than the IPv4 address space.

- Some common misunderstandings and pitfalls about v6 and DNS:
- The network protocol (v4 or v6) is not linked to the record type (A or AAAA) that can be looked up.
- The network protocol (v4 or v6) used between the client and the recursive DNS is not related to the network protocol used between the recursive DNS and the authoritative DNS.
- If there is an outgoing v6 interface, then the DNS system will start to use it.

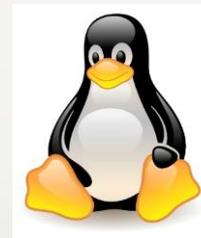
x2 load on DNS



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getaddrinfo()



A

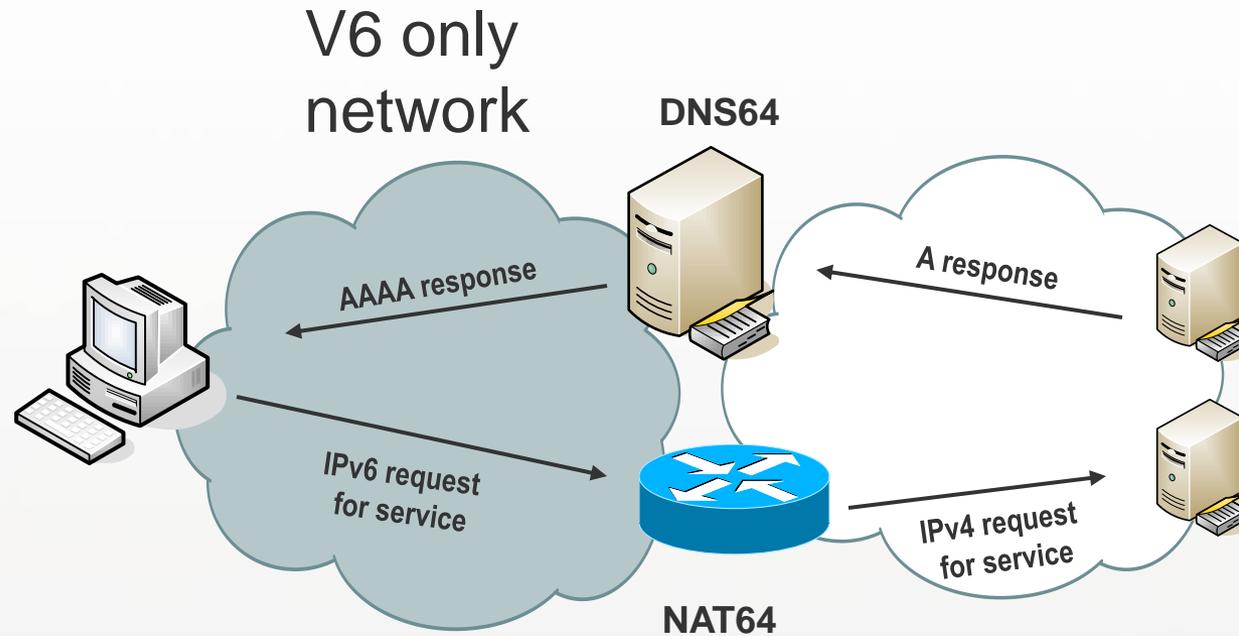
AAAA

- Brokenness – A painful long timeout before the user reverts back to IPv4
 - Happy eyeballs implemented in Firefox and Chrome
 - Filter-AAAA implemented in some DNS servers
 - Does not appear to be a large problem. No complaints during world IPv6 day reported.

NAT64 / DNS64 Solution



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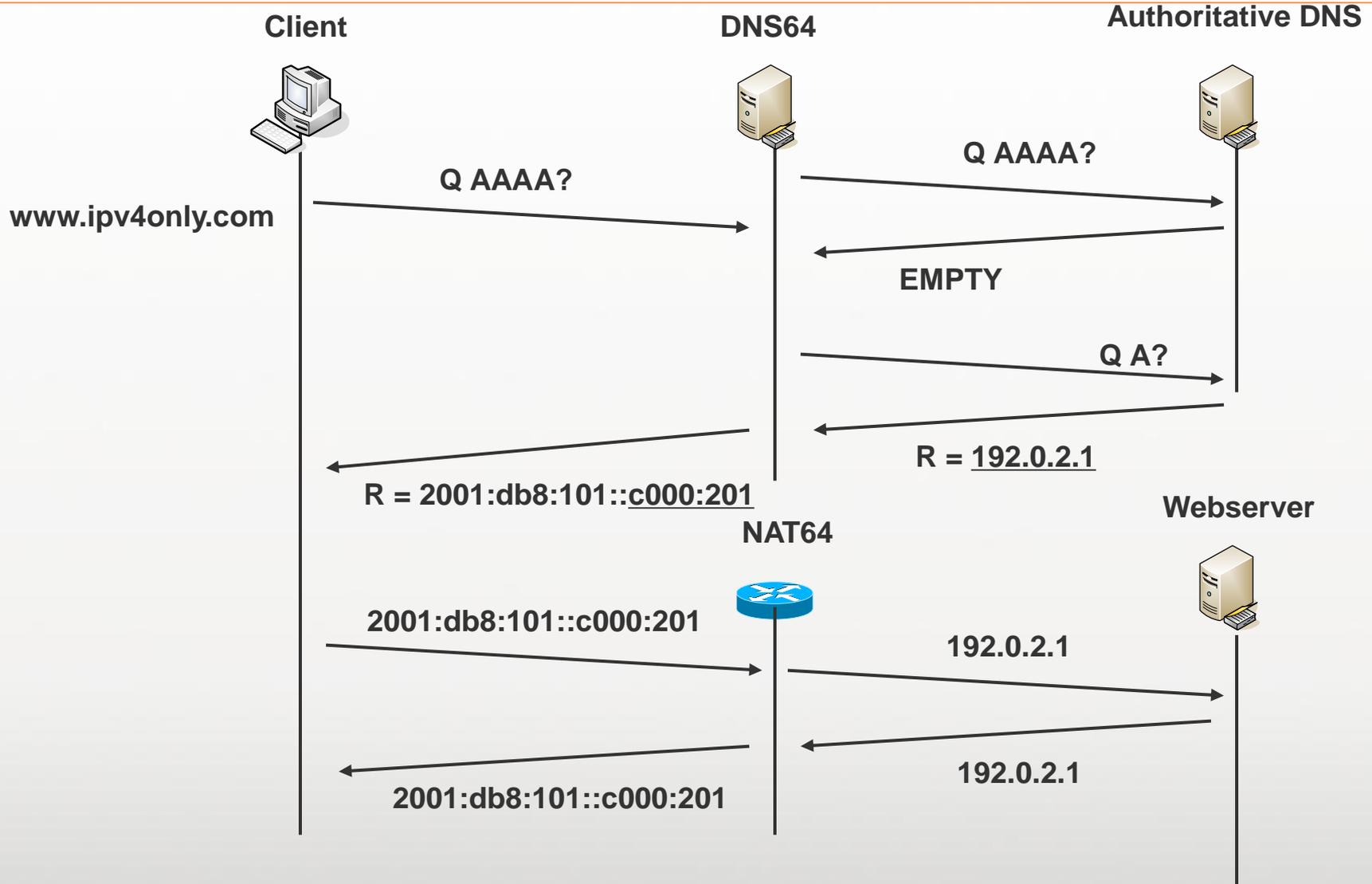
■ Secure64 DNS cache:

```
dns64-prefix list:  
2001:db8:1::/96  
2001:db8:2::/96  
2001:db8:3::/96
```

NAT64 / DNS64 Under The Hood



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Use Case I, NAT64 / DNS64 for Service Providers



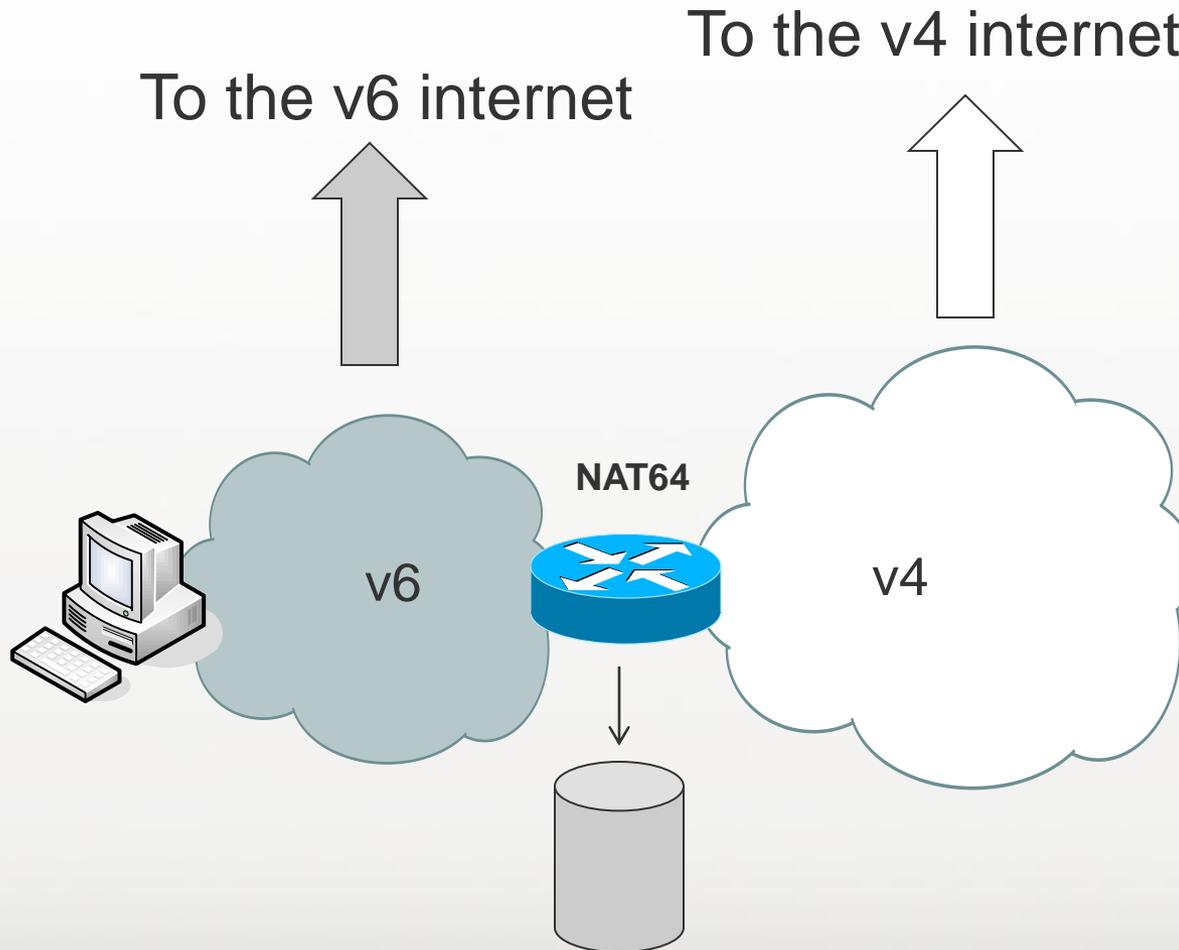
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- Only viable approach if you don't have enough IPv4 addresses for dual stack
- DNS64/NAT64 does not break anything. But badly programmed applications/websites might not work.
- User experience with NAT64 is (almost) the same as NAT44 and better than NAT444
 - We had some issues with NAT44 back in the days too. But we managed to work around those
 - ▶ Passive FTP
 - ▶ IPSEC over UDP
 - ▶ Peer to Peer

NAT64/CGN and Logging



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- Each user will create gigabytes of logs
- Only packets to the v4 internet have to be logged
- Maximizing the native v6 traffic minimizes the logs
- Make sure your DNS64 server returns all native domains without using PREF64 translation.

Logging - As a content provider, make sure to turn on v6 so that your visitors don't have get all their sessions logged.

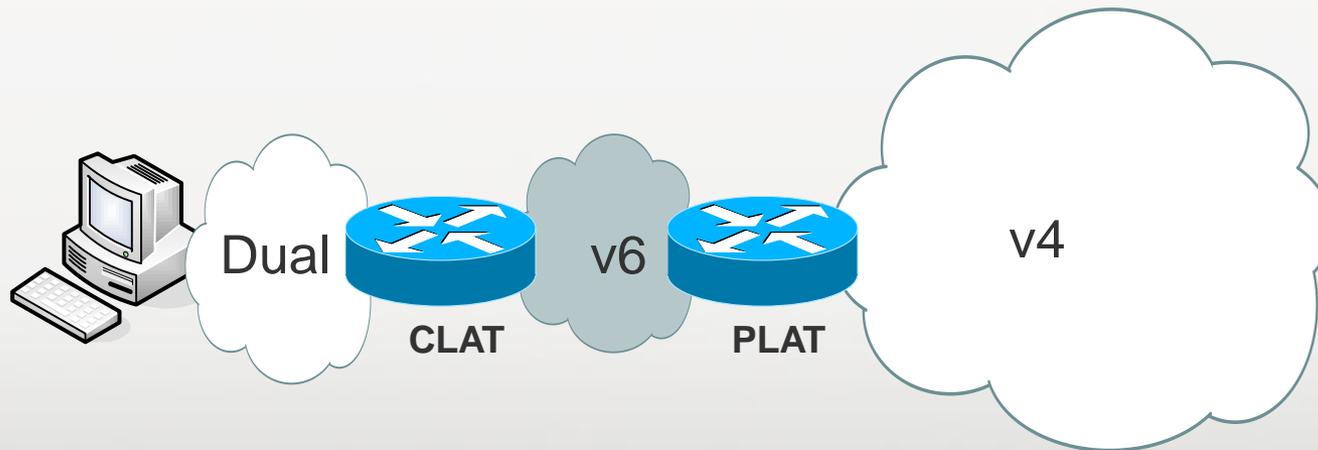
Use case 1.5

The Future of NAT64/DNS64



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- How do we handle broken applications and websites?
- [draft-ietf-behave-nat64-discovery-heuristic-07.txt](#)
- [draft-ietf-v6ops-464xlat-01](#)



DNS64 Functionality Options



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- Sticky clients
 - Make sure a client goes to the same IPv4 server during the session.

- Mixed deployments using views
 - The same DNS server must be able to handle different types of networks and different NAT64 gateways.

- Load balancing via DNS
 - Coarse load balancing of NAT64 gateways

- High availability
 - Take one NAT64 gateway out of rotation if it becomes unavailable.

Configuring for DNS64/NAT64



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DNS is now a network technology:

- Who manages the DNS64?
- Do we need to teach our network operators Unix?
- How do we monitor the solution?

So let's manage it like we manage our other network devices:

```
[view@Secure64]#> enable sysadmin
[sysadmin@Secure64]#> route default 10.10.5.1
[sysadmin@Secure64]#> route default 2001:DB8:1:5::1
[sysadmin@Secure64]#> route sym
[sysadmin@Secure64]#> ifconfig eth1 10.10.5.2 255.255.255.0
[sysadmin@Secure64]#> ifconfig eth2 2001:DB8:1:5::2/64
[sysadmin@Secure64]#> activate
[sysadmin@Secure64]#> save
[sysadmin@Secure64]#> show config
```

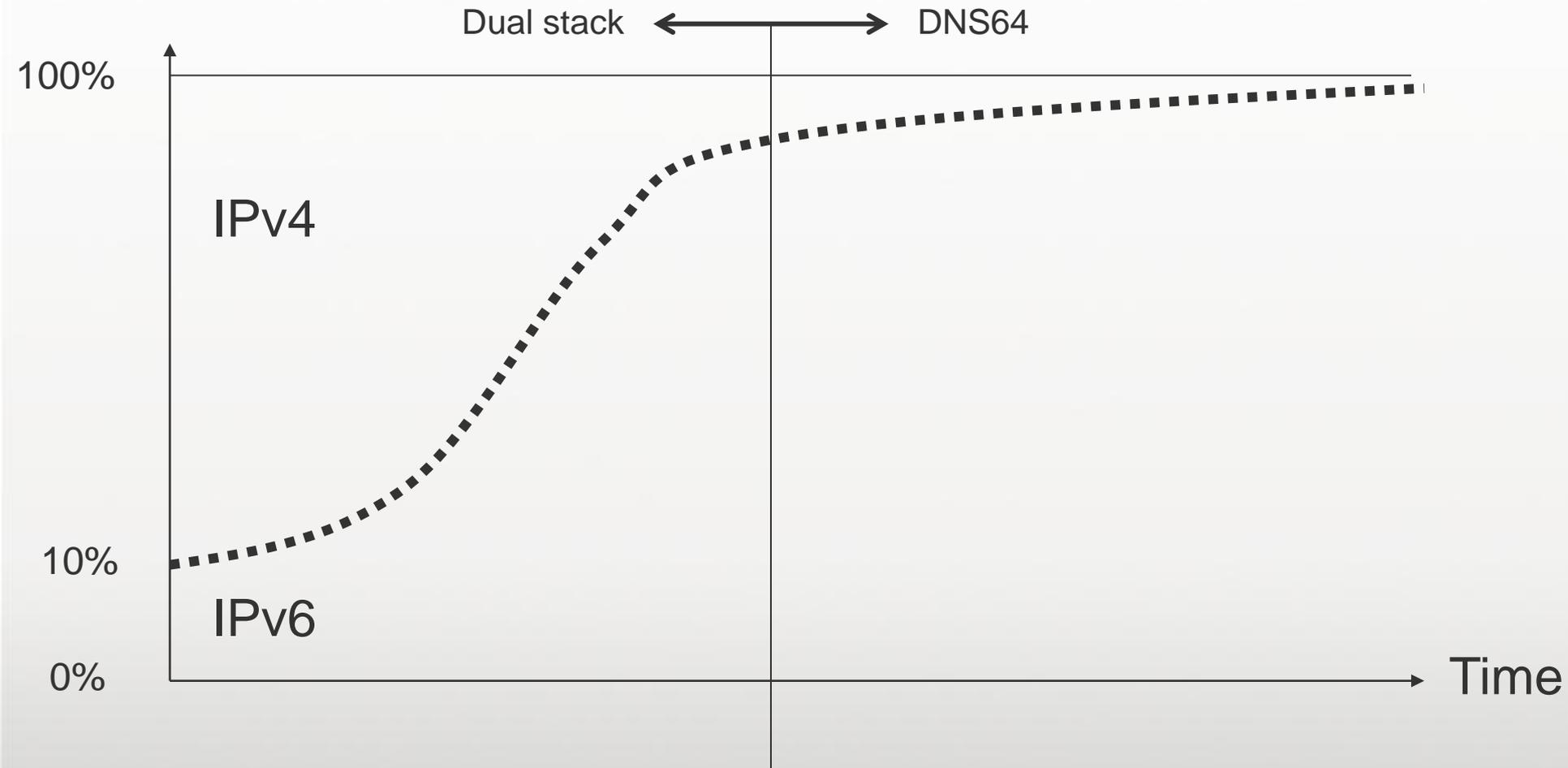
```
[view@Secure64]#> enable cachednsadmin
[cachednsadmin@Secure64]# edit cache.conf
interface: 10.10.5.2
    interface: 2001:DB8:1:5::2
    outgoing-interface: 10.10.5.2
    outgoing-interface: 2001:DB8:1:5::2
    access-control: 0.0.0.0/0 allow
    access-control: ::0/0 allow
    dns64-prefix: 64:ff9b::/96
<CTRL-X to save and exit>
```

```
[cachednsadmin@Secure64]# stop cachedns
[cachednsadmin@Secure64]# start cachedns
```

DNS64 Everybody Will Need It



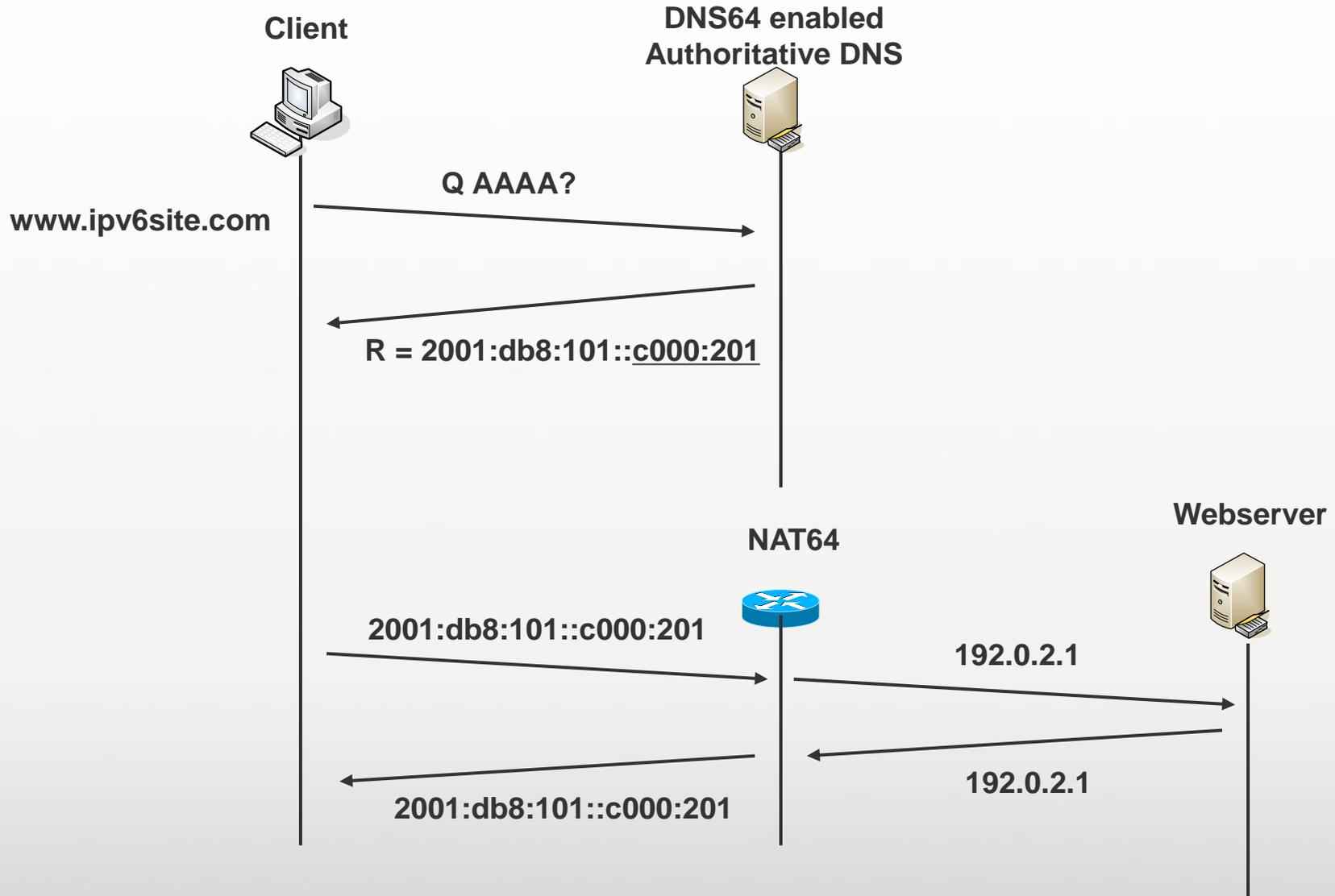
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Use case II, NAT64 / DNS64 for Hosting Providers



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Use case II, NAT64 / DNS64 for Hosting Providers



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- Simple way of providing a large number of externally reachable servers with IPv6 connectivity

- Just add DNS records point to the NAT64 device
 - [www.example.com](#) A 192.0.2.1
 - [www.example.com](#) AAAA 2001:db8:101::c000:201

- Does not prevent IPv4 depletion

- The migration to IPv6 will increase the load on DNS servers
- Dual stack is the IETF recommended transition mechanism but not the only one. Consider alternatives such as DNS64/NAT64
- Some applications are broken and can't work over NAT64/DNS64
- There are many small pitfalls with DNS64/NAT64

- Additional resources
 - <http://www.secure64.com/transition-to-ipv6>
 - Stephan.lagerholm@secure64.com
 - Visit our booth here at the summit



Questions?